

# The effects of vegetation on braided rivers

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# Outline

- Geomorphic background
  - Causes & characteristics of braiding
  - Controls on braiding
- The geomorphic effects of vegetation
- Examples of riparian vegetation effects
  - Waitaki case study – floods versus vegetation
  - Physical model of vegetation in braided rivers
  - 2D Numerical model of vegetation in braided rivers
- Summary



# Causes & characteristics of braiding

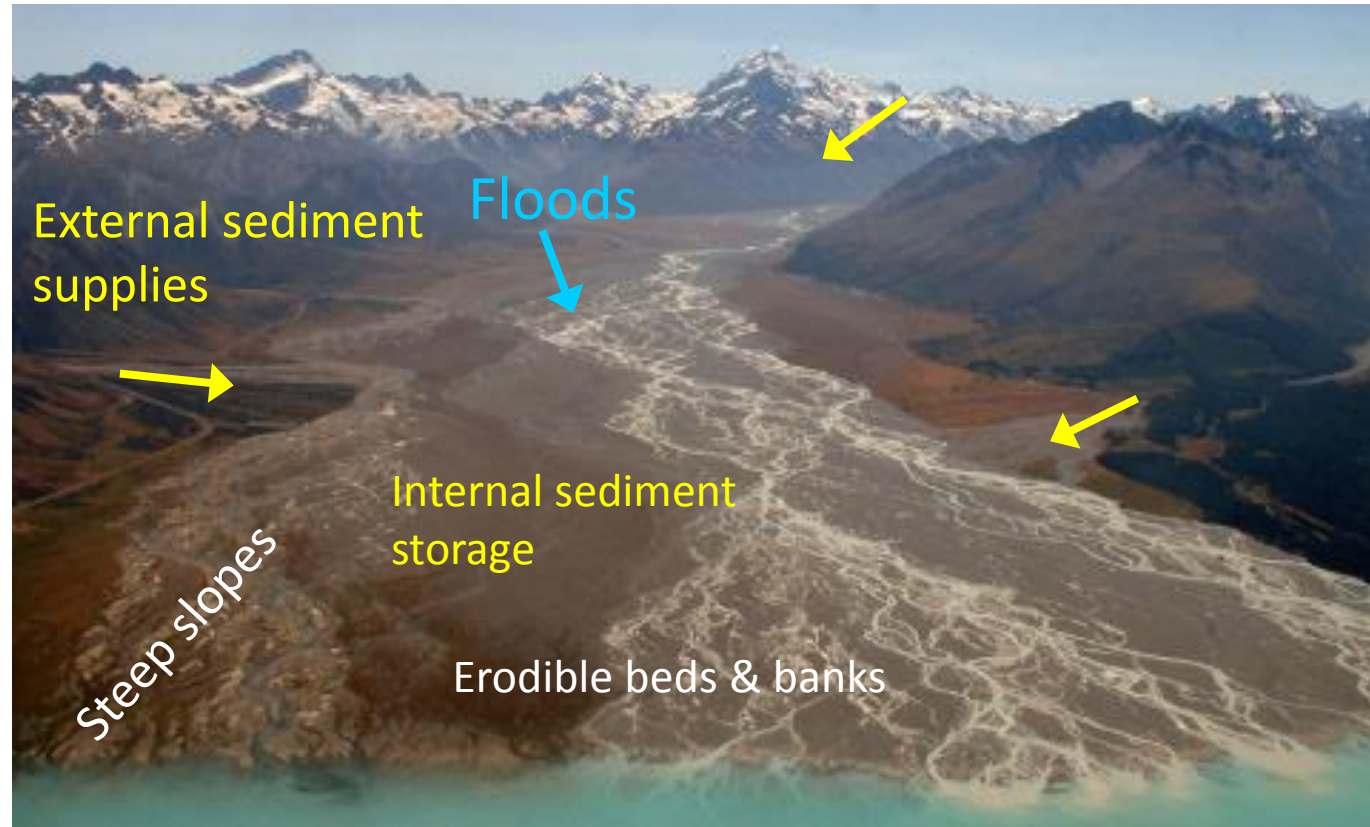
- Flows picking up sediment and dropping it in a chaotic process
- Erosion processes
  - bank erosion
  - Scour in flow-convergence zones
- Depositional processes
  - Side, centre bar deposition
- Migrating bedforms
  - Gravel lobes
  - Gravel sheets
- Avulsions
- Recession features



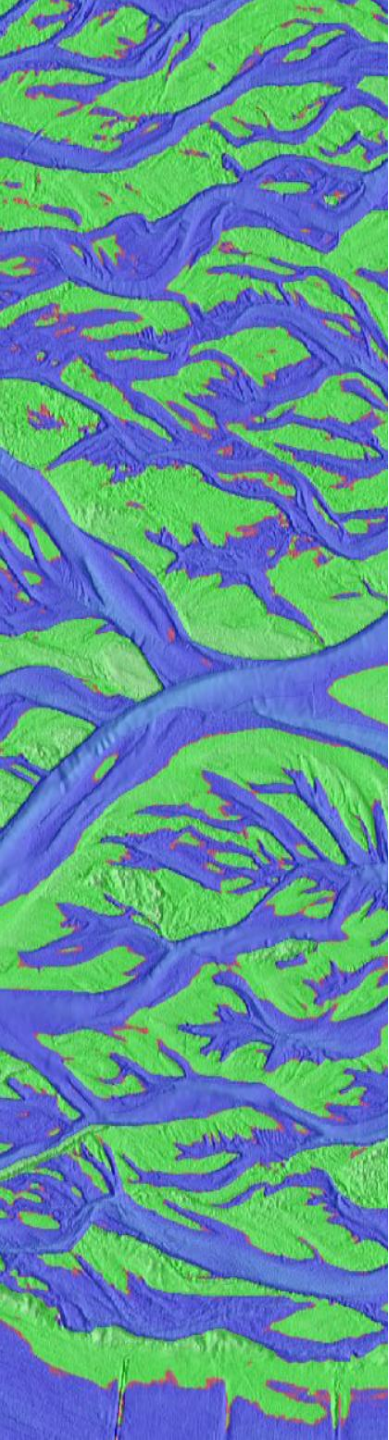


# Controls on river braiding

- Adequate supply of sandy/gravely bed-material
- Floods (& channel) slopes competent to move bed-material & erode banks
- Space to occupy
- Erodible bed and banks



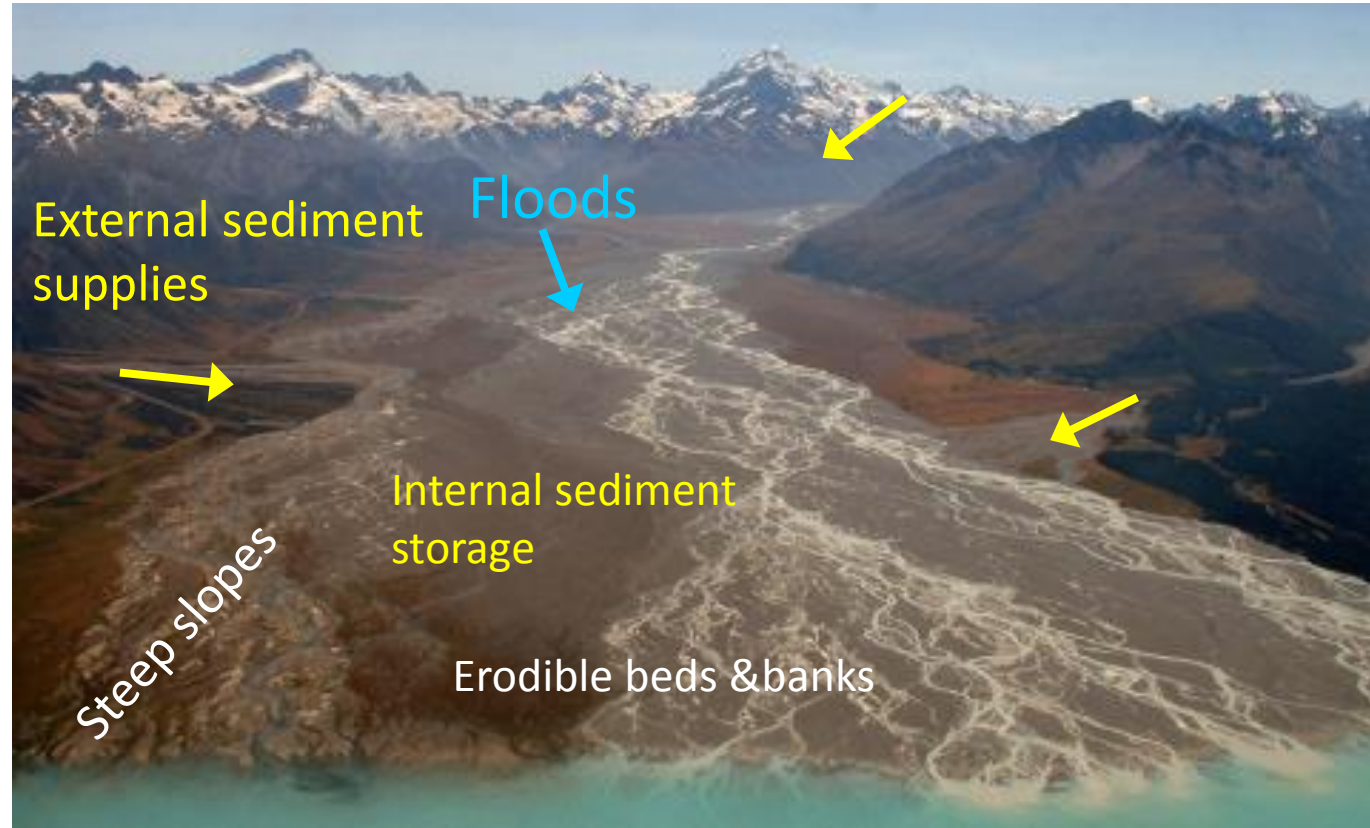






# Controls on river braiding

- Adequate supply of sandy/gravely bed-material
- Floods (& channel) slopes competent to move bed-material & erode banks
- Space to occupy
- Erodible bed and banks
- Floods occur frequently relative to riparian vegetation growth rate





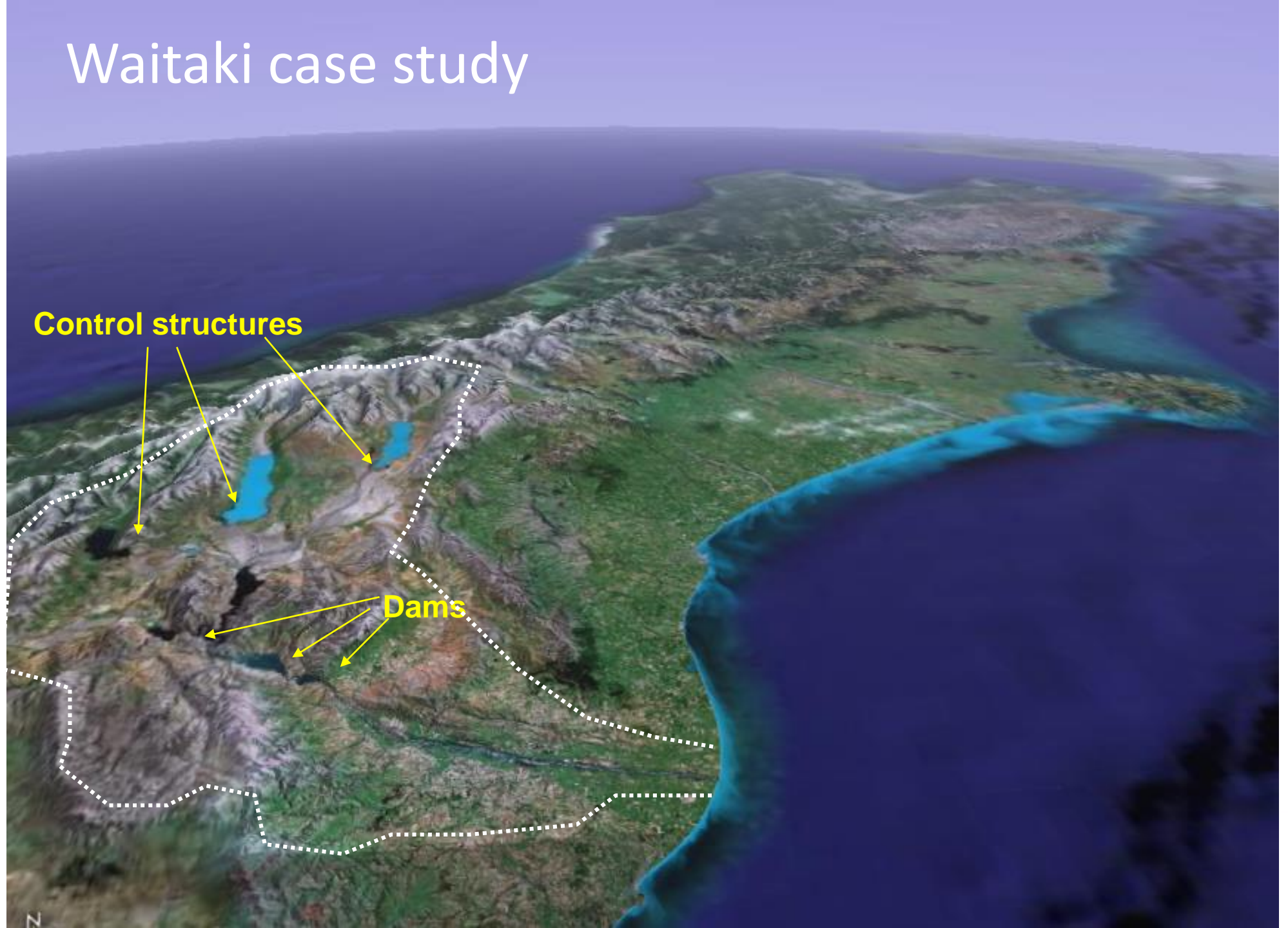
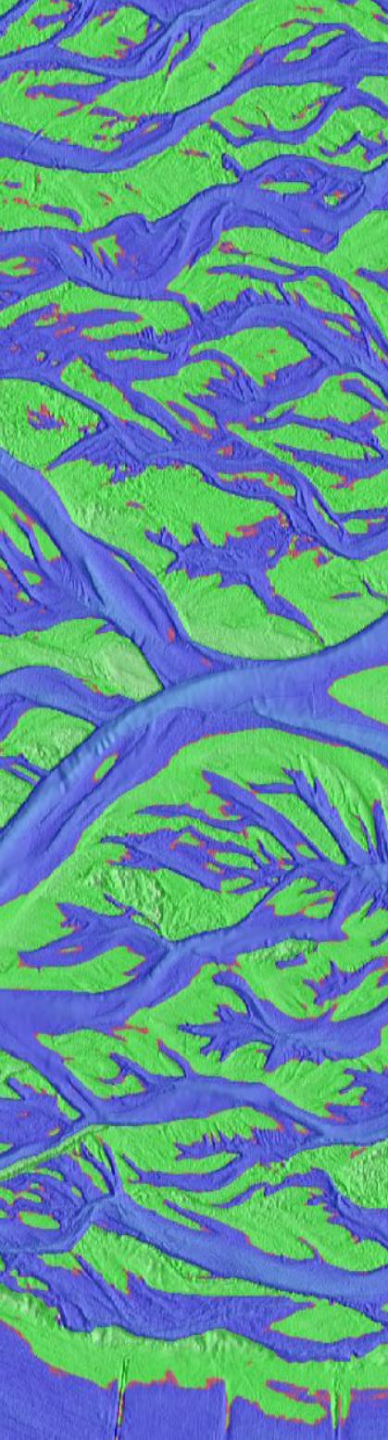
# The geomorphic effects of riparian vegetation

- hinders bank erosion
- changes local bank-topography
- reduces bed-material supply
- encourages island growth & stability
- corrals flow
- hinders braiding
  - fewer braids
  - stabilises channels
  - deeper channels



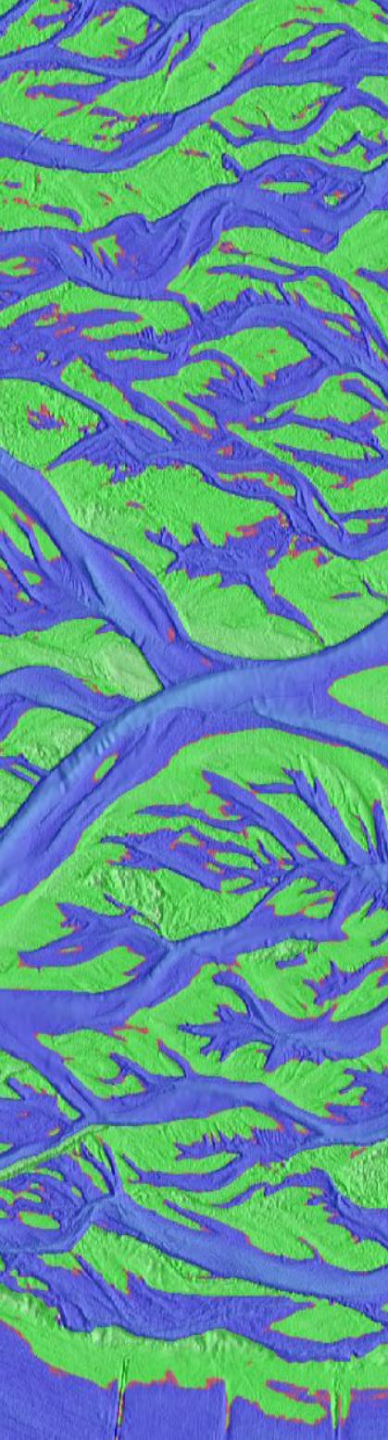


# Waitaki case study



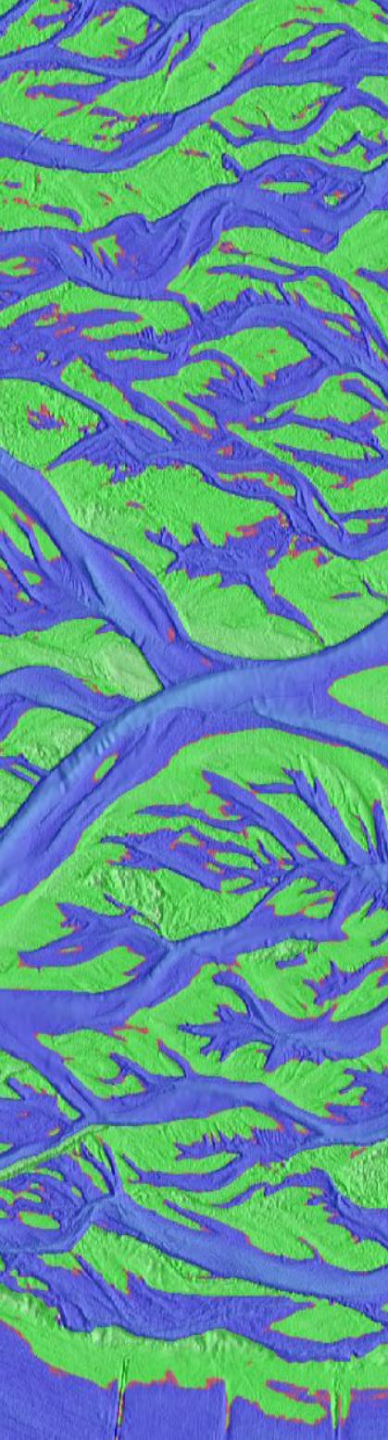


# Upper Waitaki



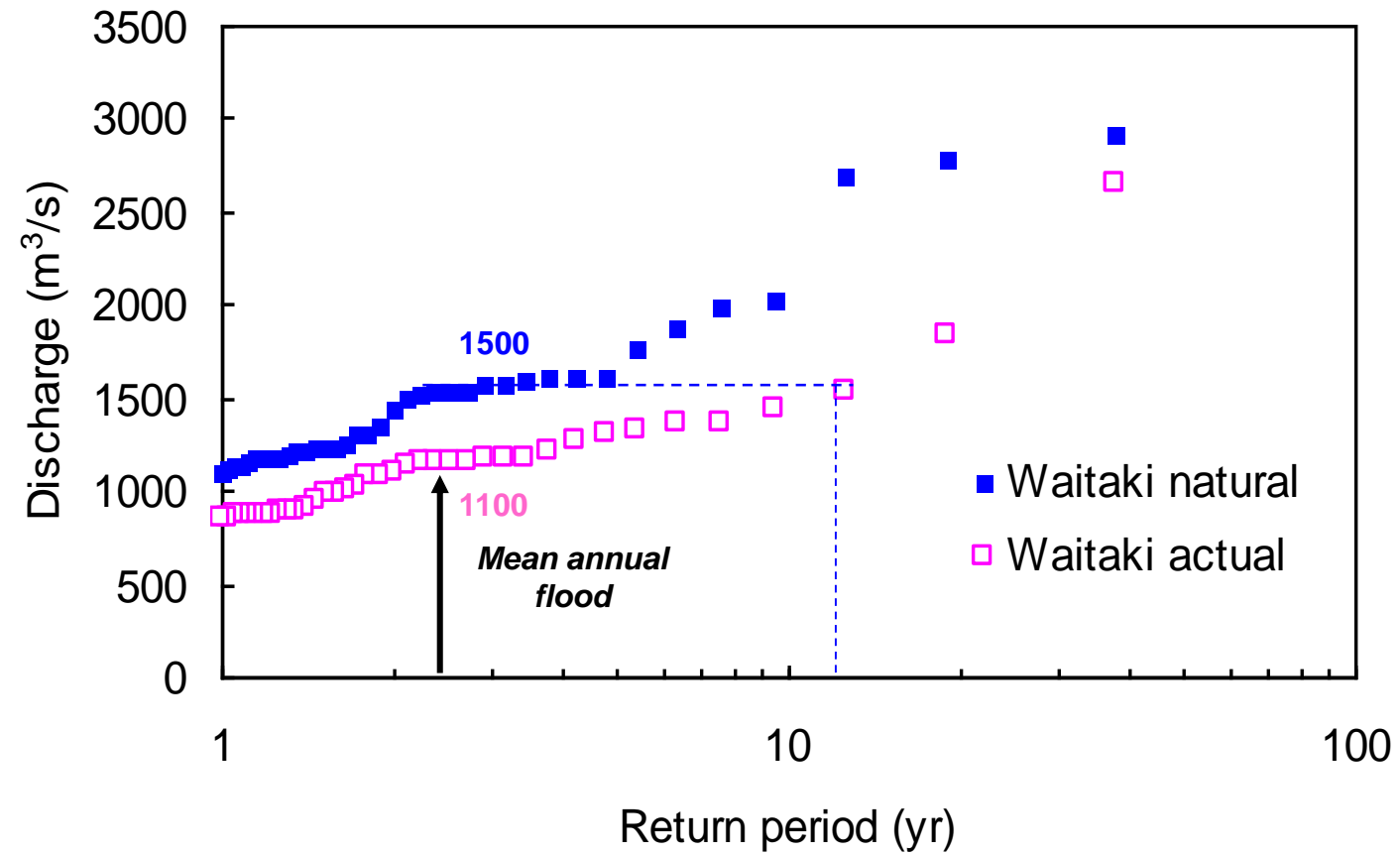


# Lower Waitaki



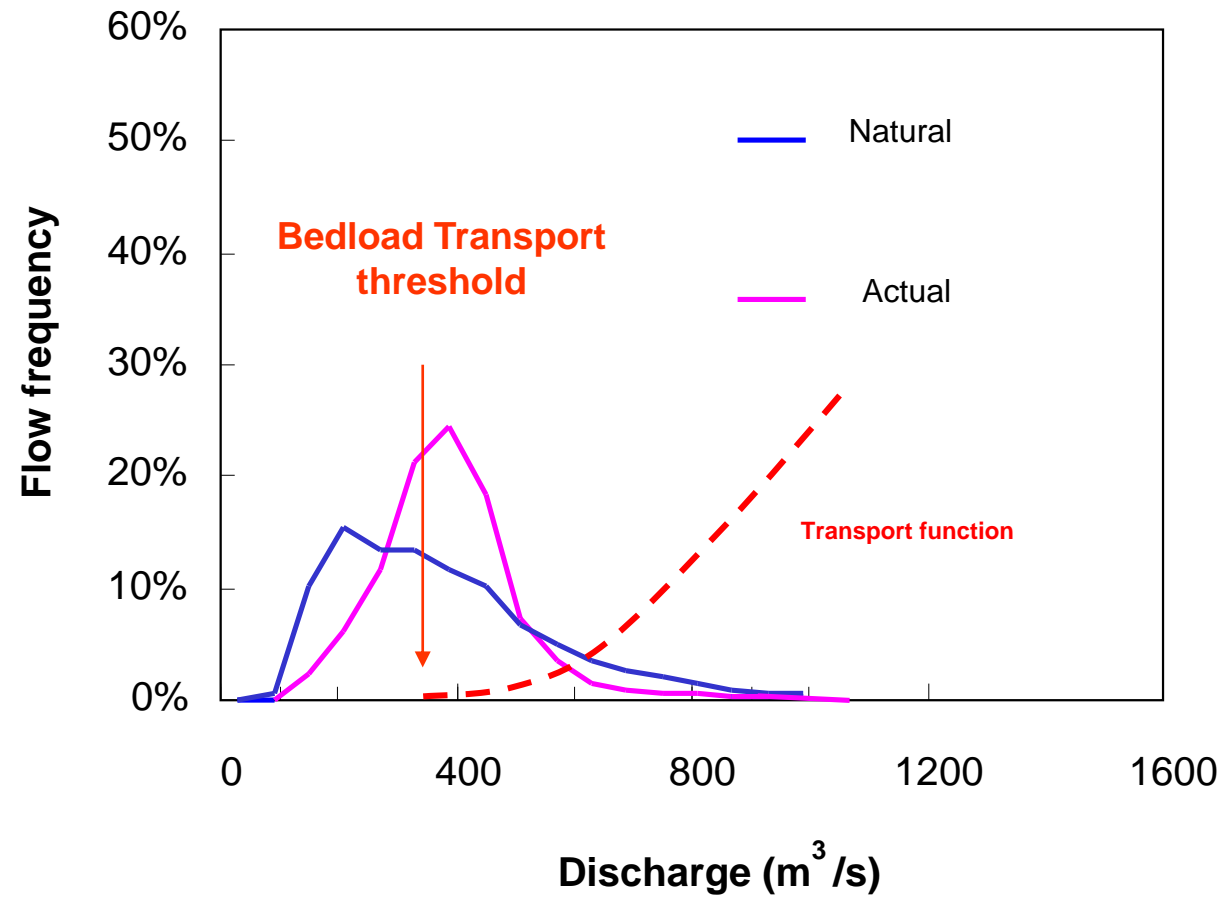


# Changes in Waitaki flow regime - floods



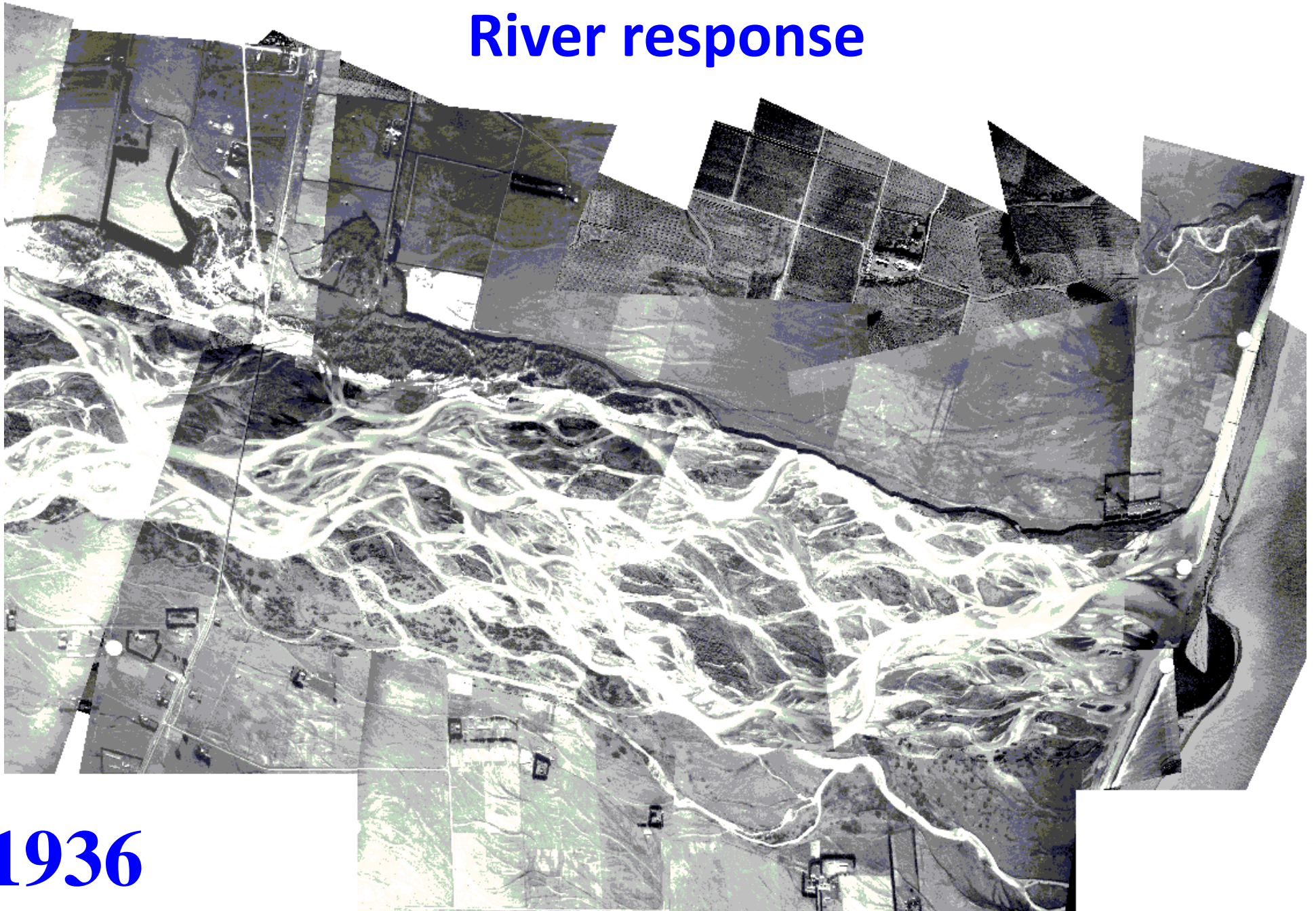


# Changes in Waitaki flow regime - flow frequency



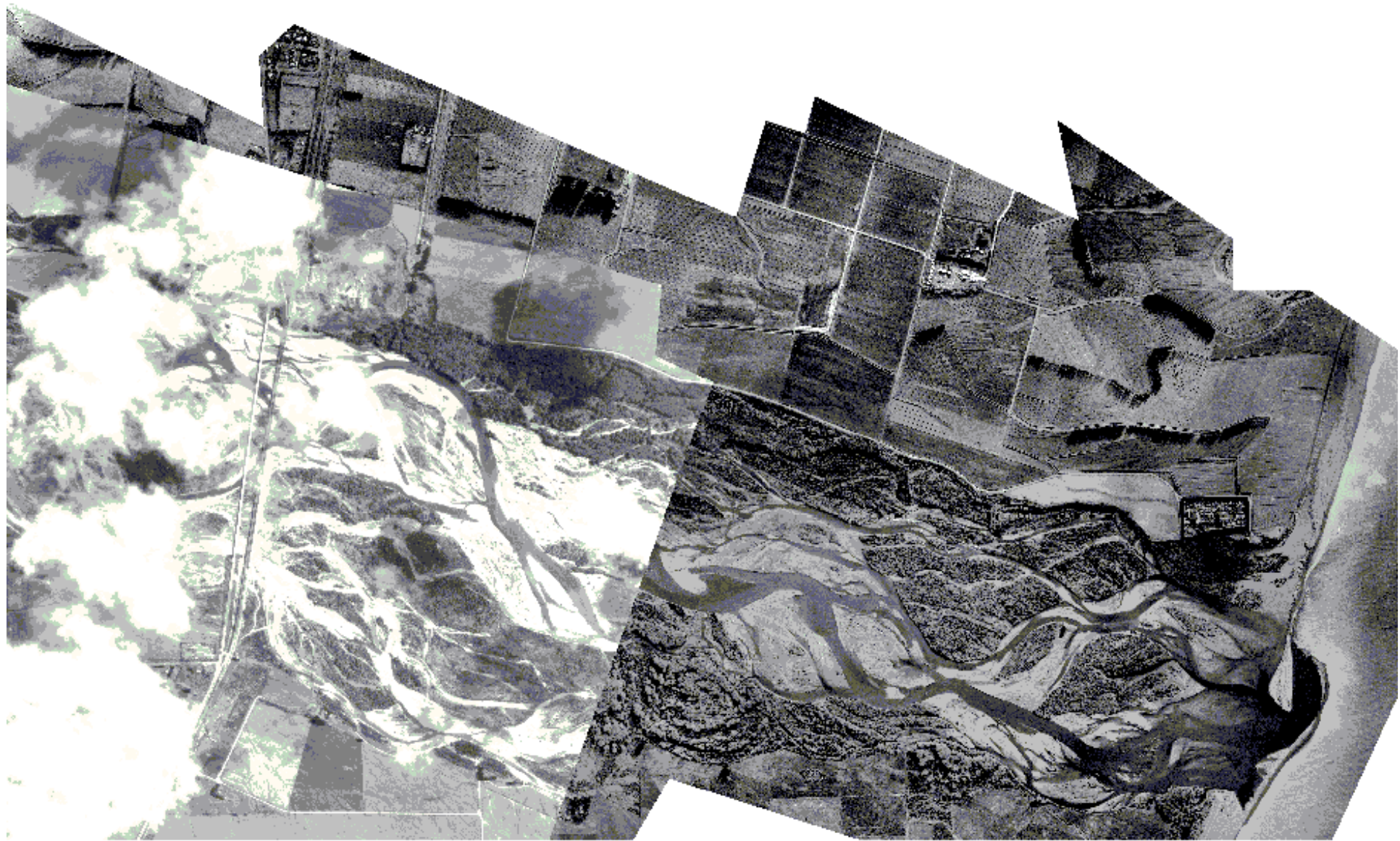
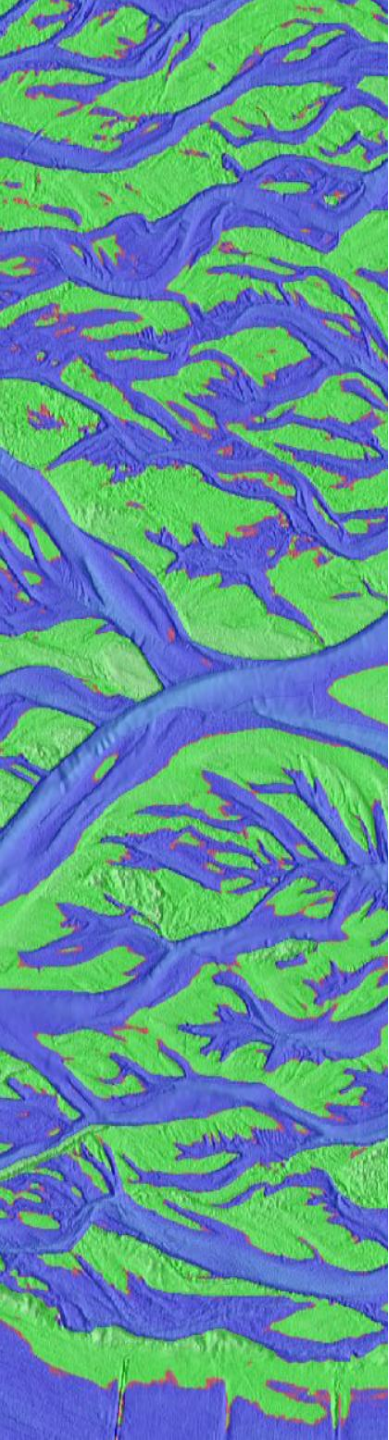


# River response



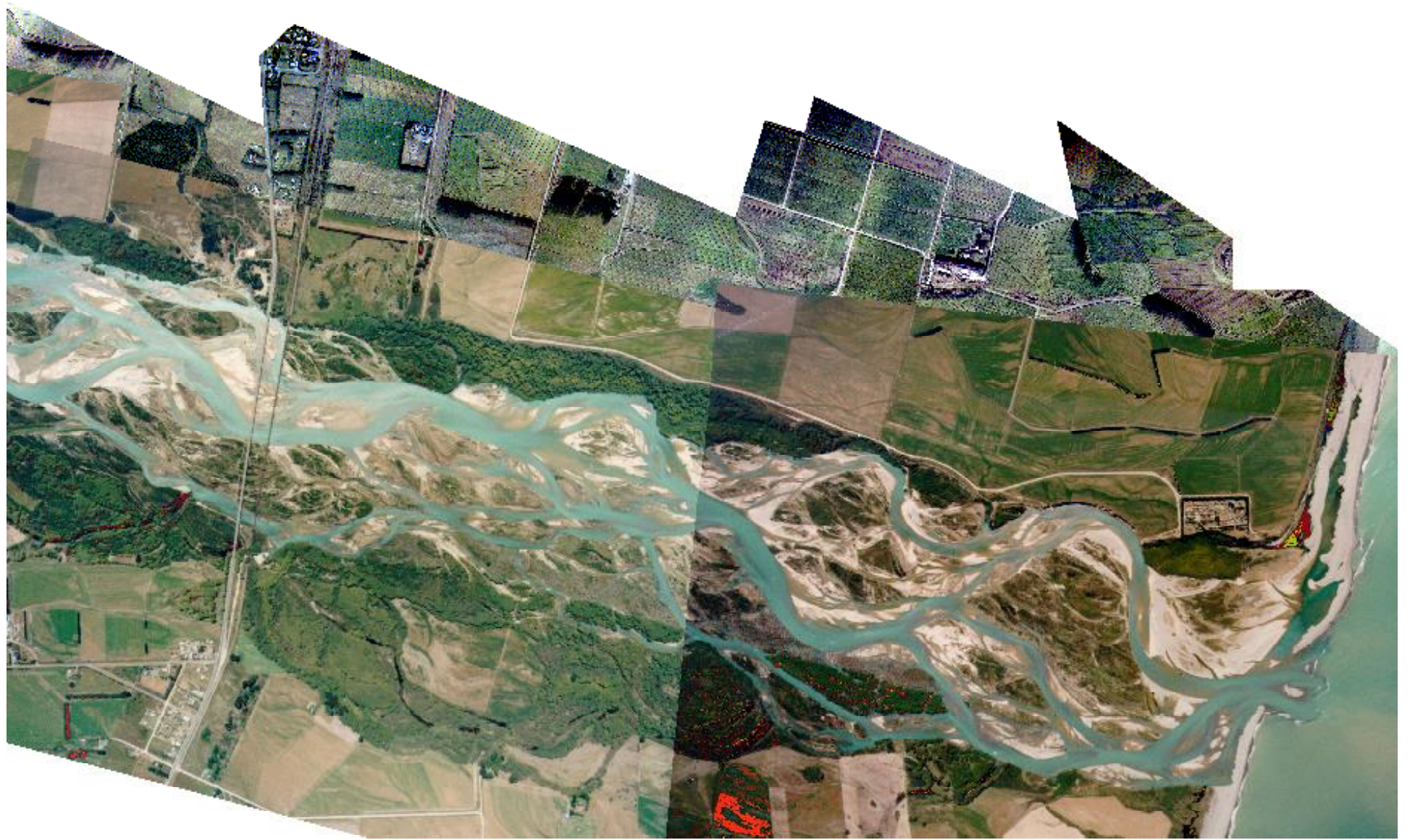
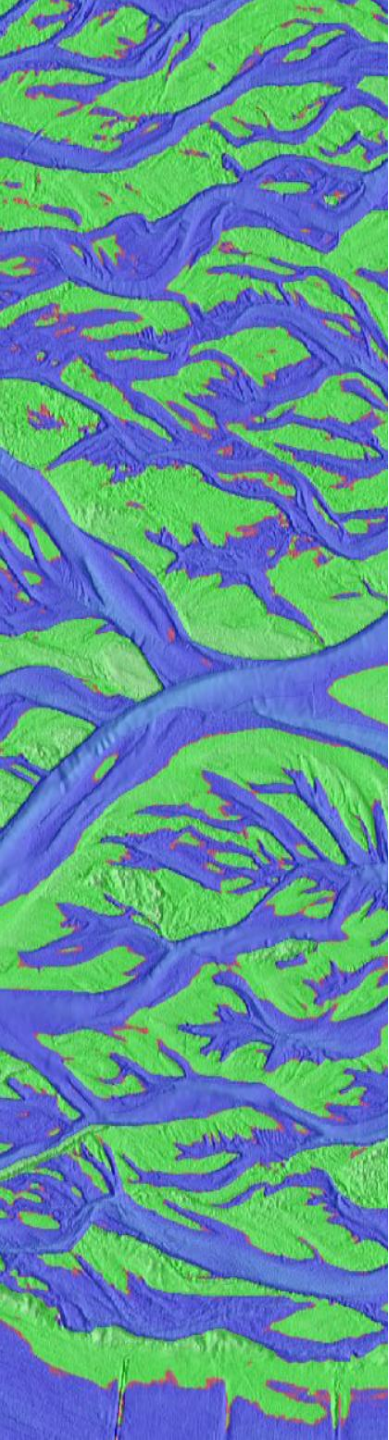
1936





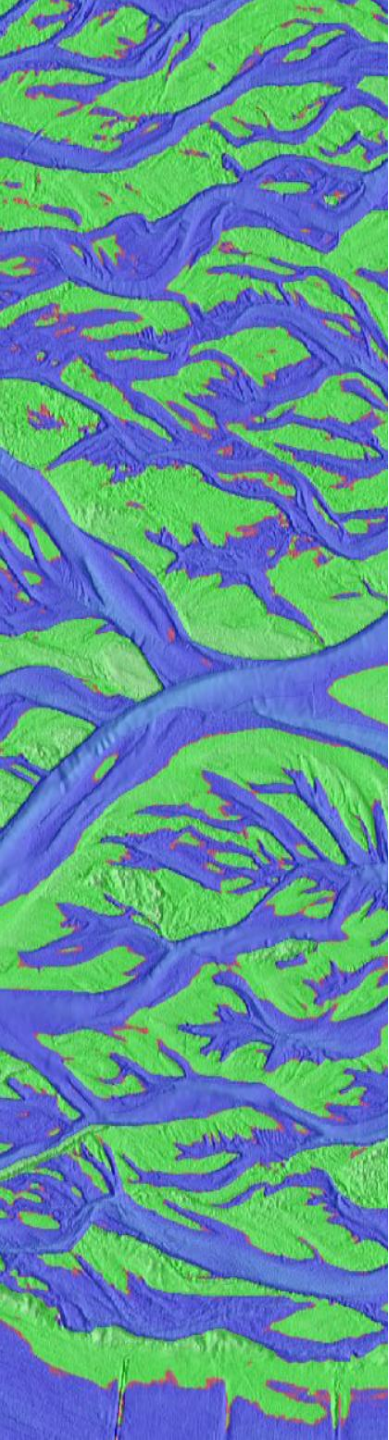
1964





1994

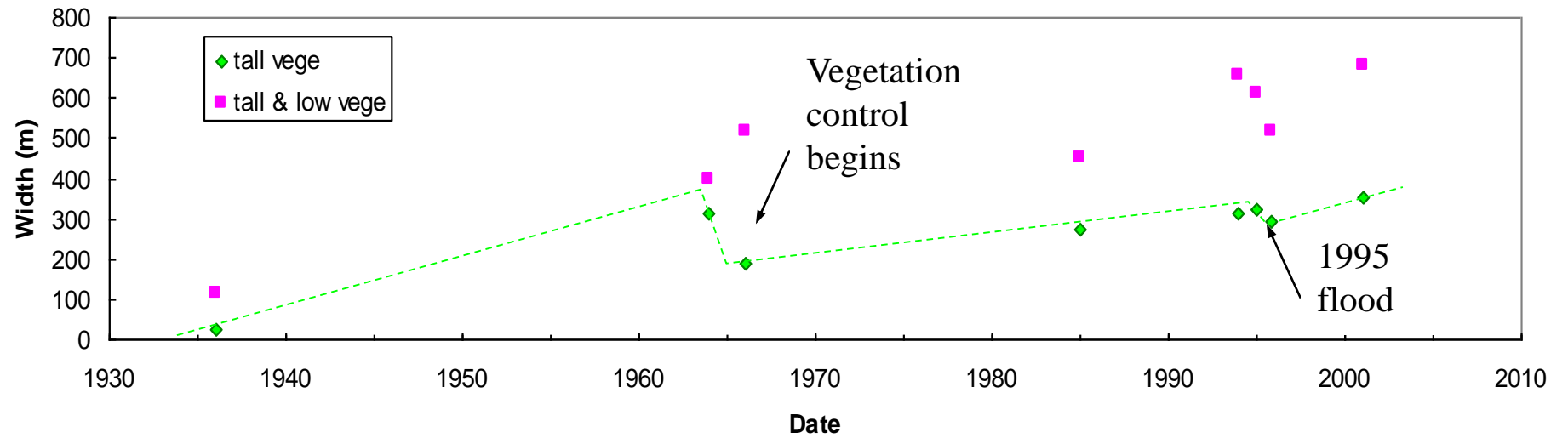




2001



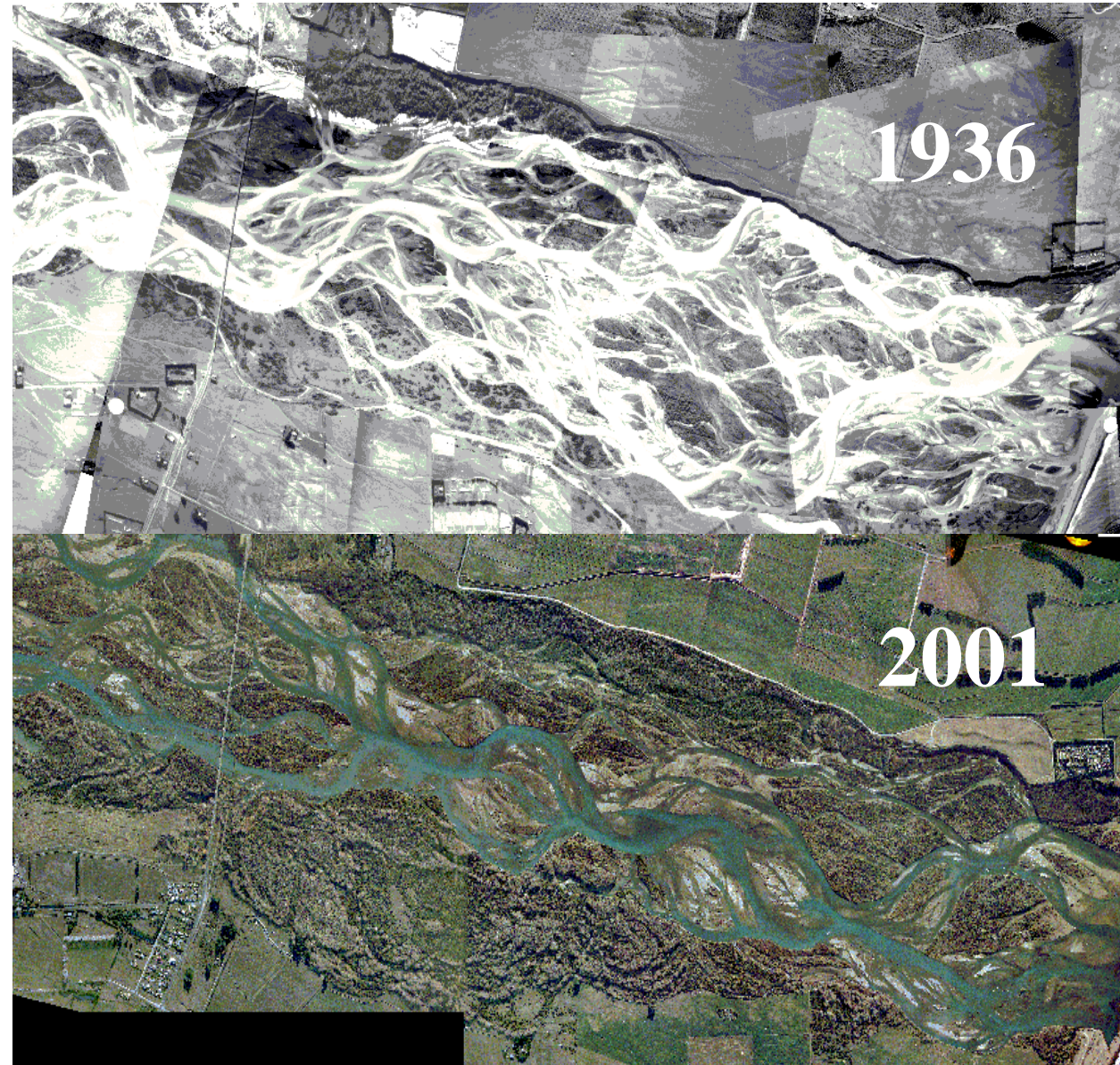
# Vegetation trends in the Waitaki





# Summary of changes in the Waitaki

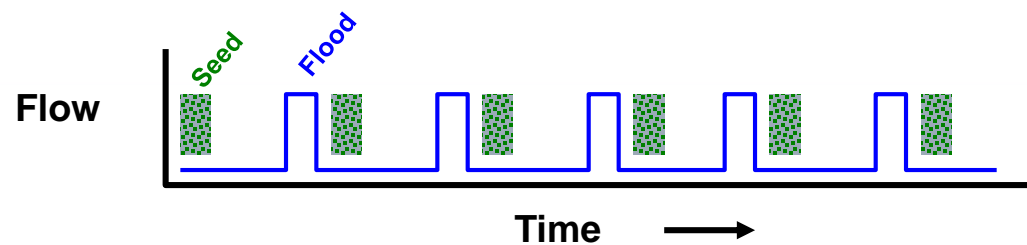
- Less frequent floods
- Less frequent bedload transport
- Vegetation encroachment
- Reduced braiding intensity
- Narrowed fairway
- Vegetation management is an ongoing challenge





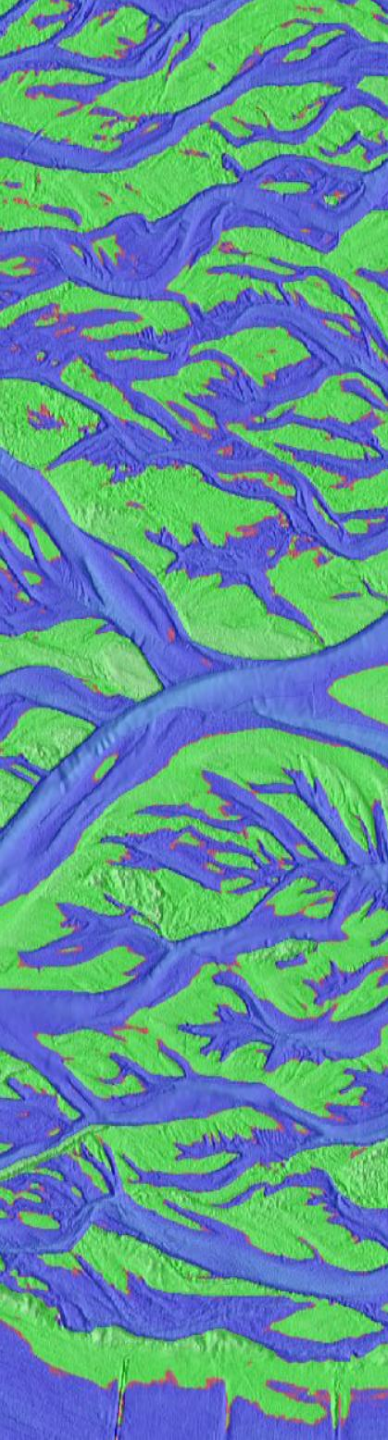
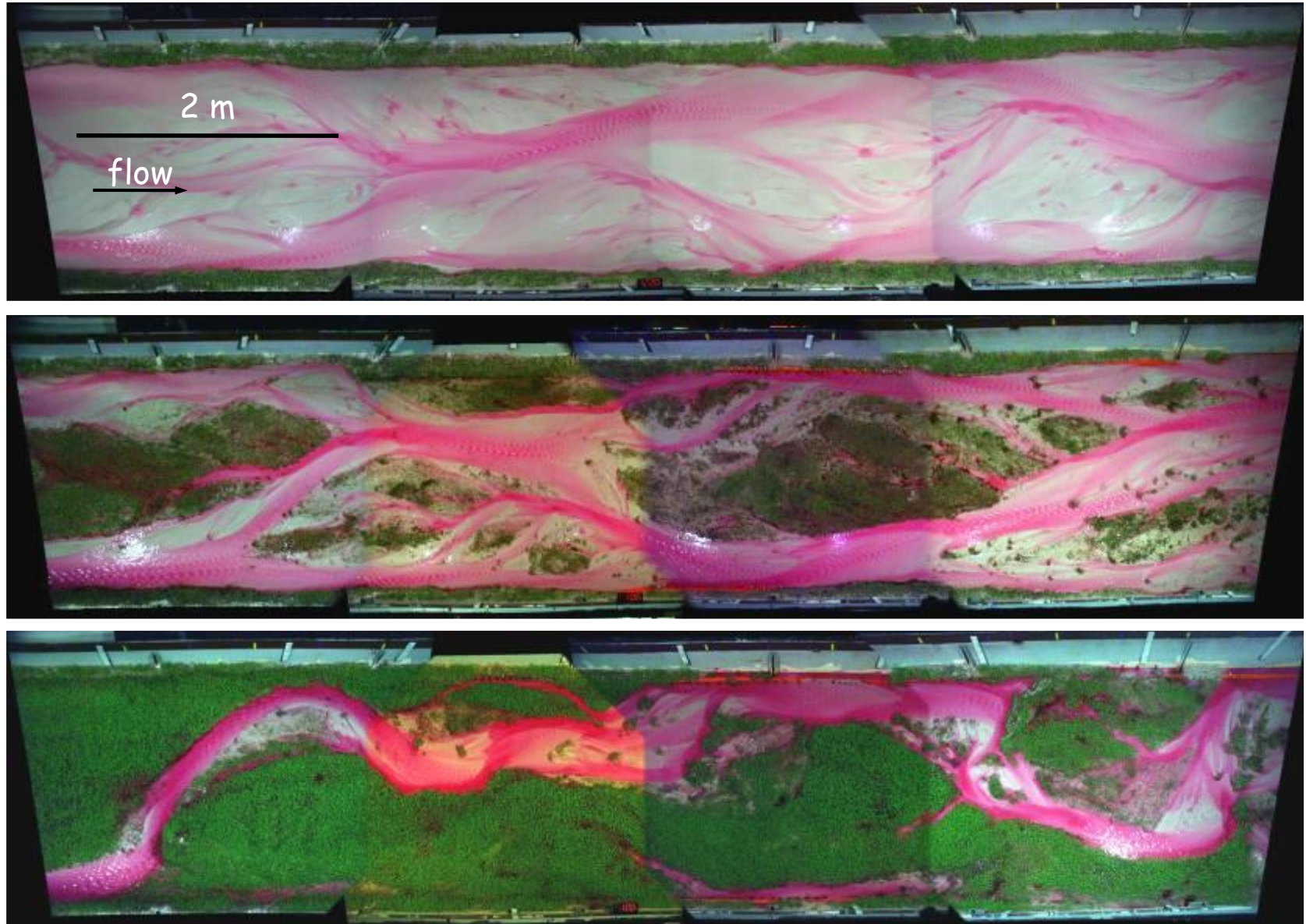
# Physical modelling

Michal Tal's PhD study at St Anthony Falls Hydraulics Laboratory





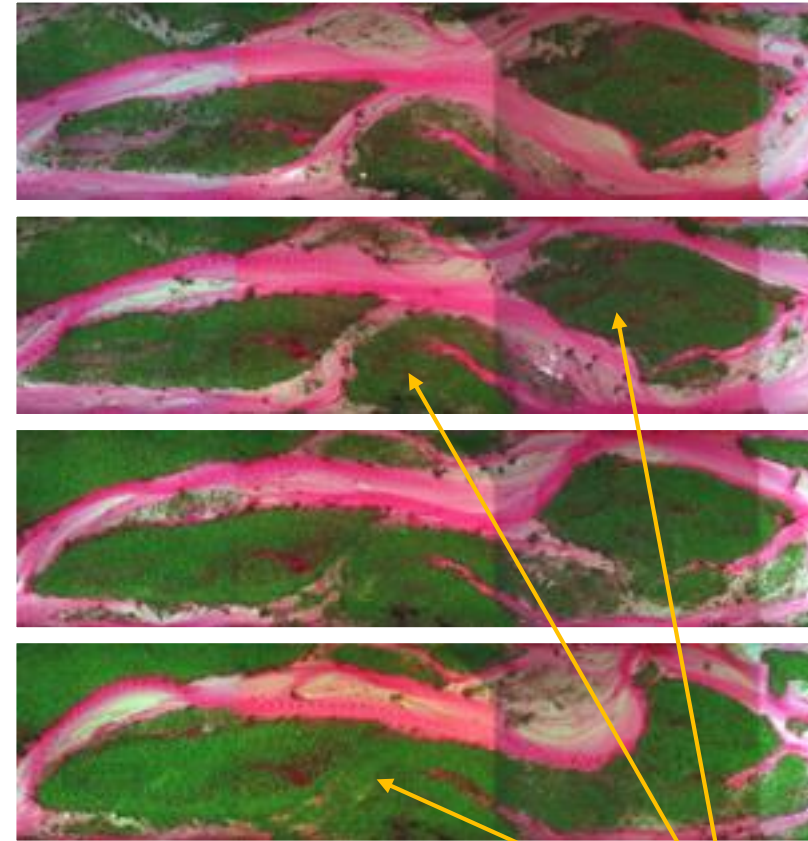
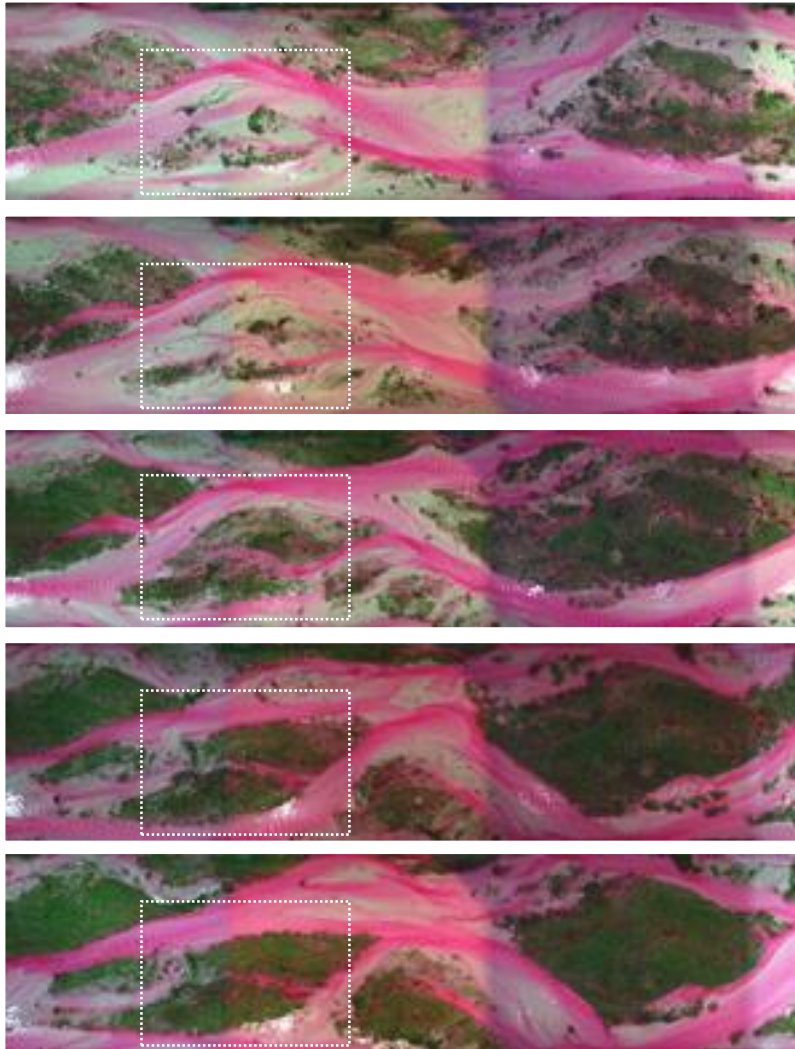
# Braiding destroyed





# Accretion & amalgamation of patches & islands

8.1 m

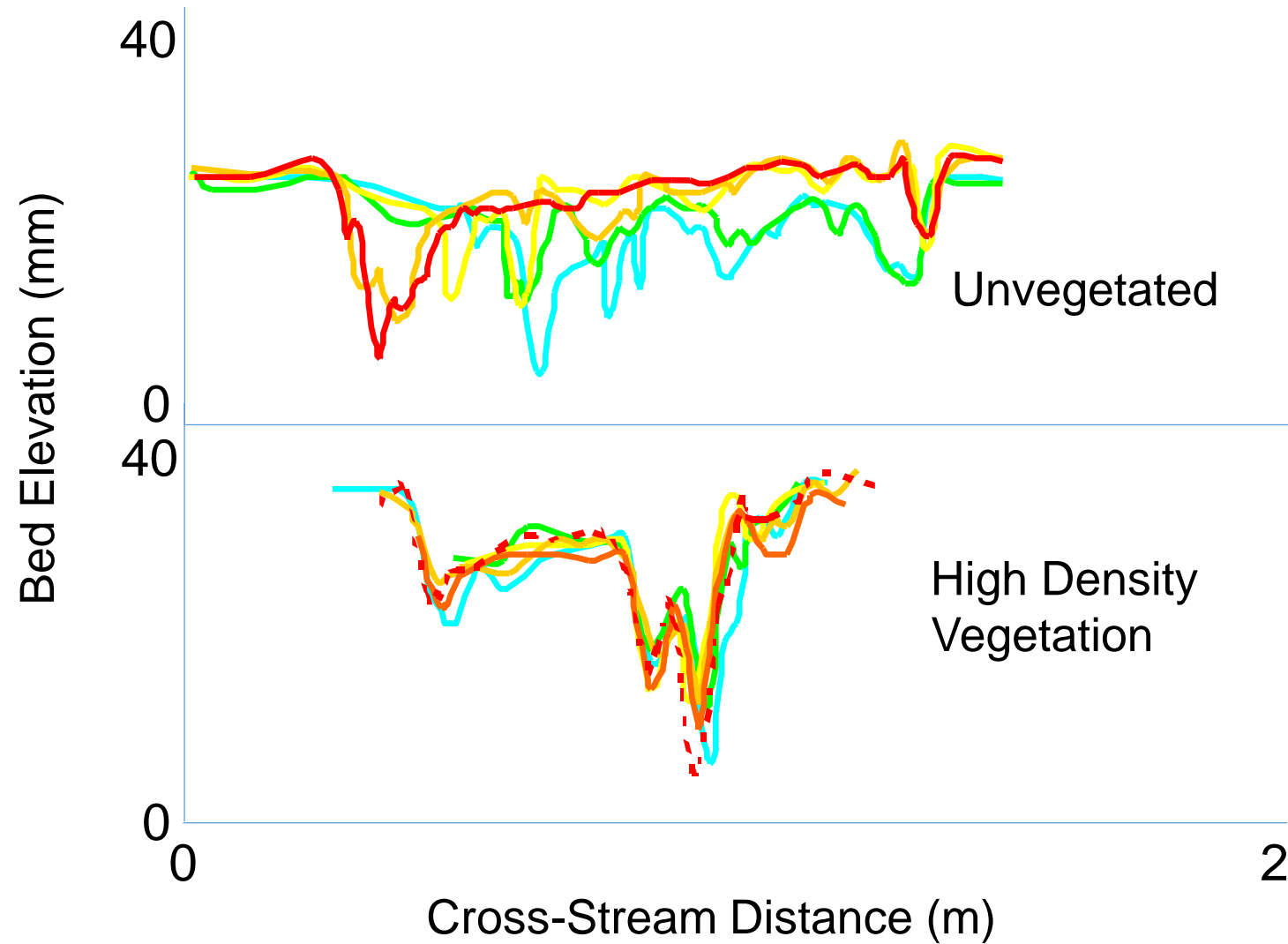


Time

Separate islands  
become  
connected



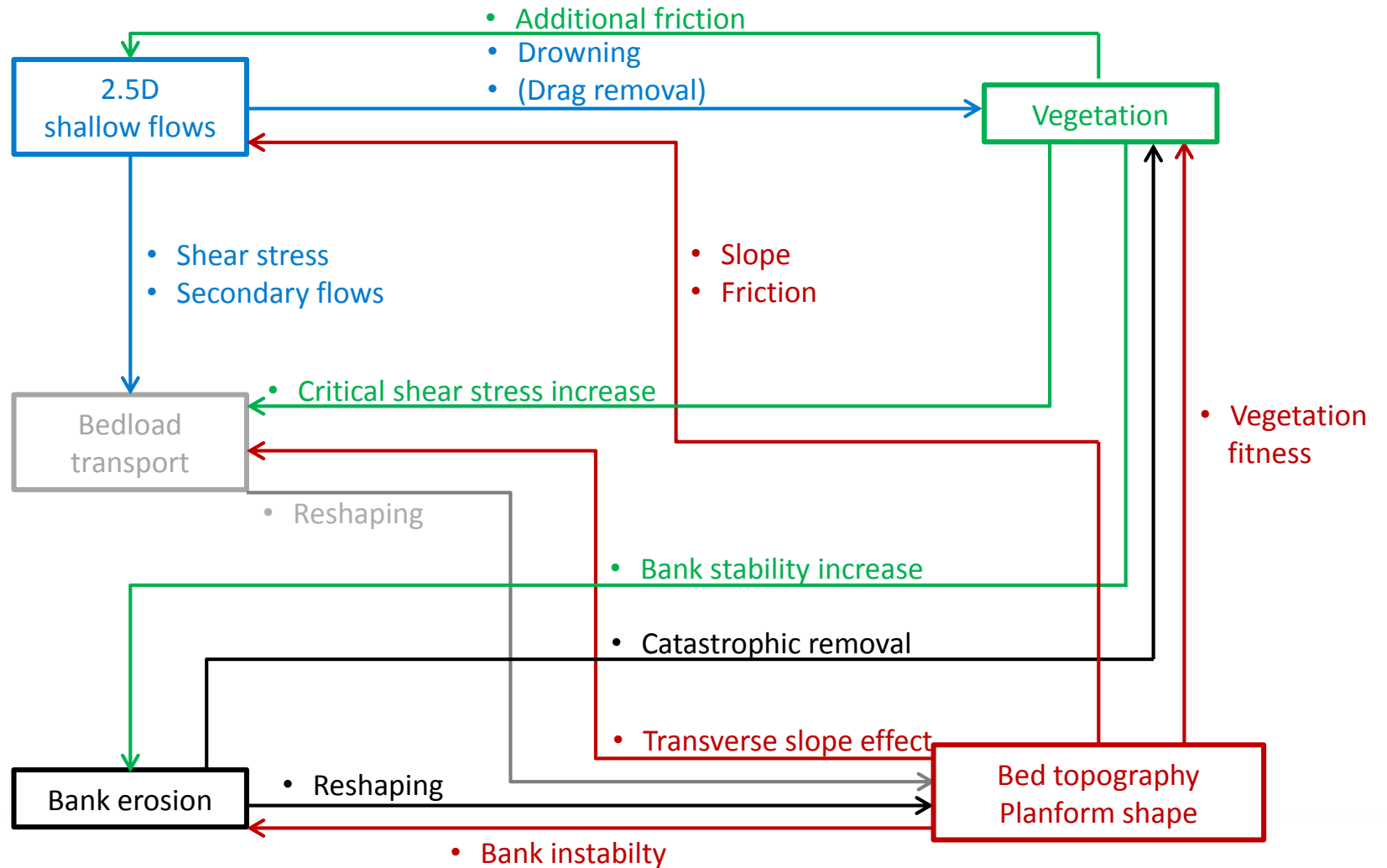
# Lateral mobility of channels decreased





# 2-D Numerical modelling

## GIAMT2D\_veg (Gu Stecca's research)





# 2-D Numerical modelling

Gu Stecca and Davide Fedrizzi's research

## High flow - no vegetation

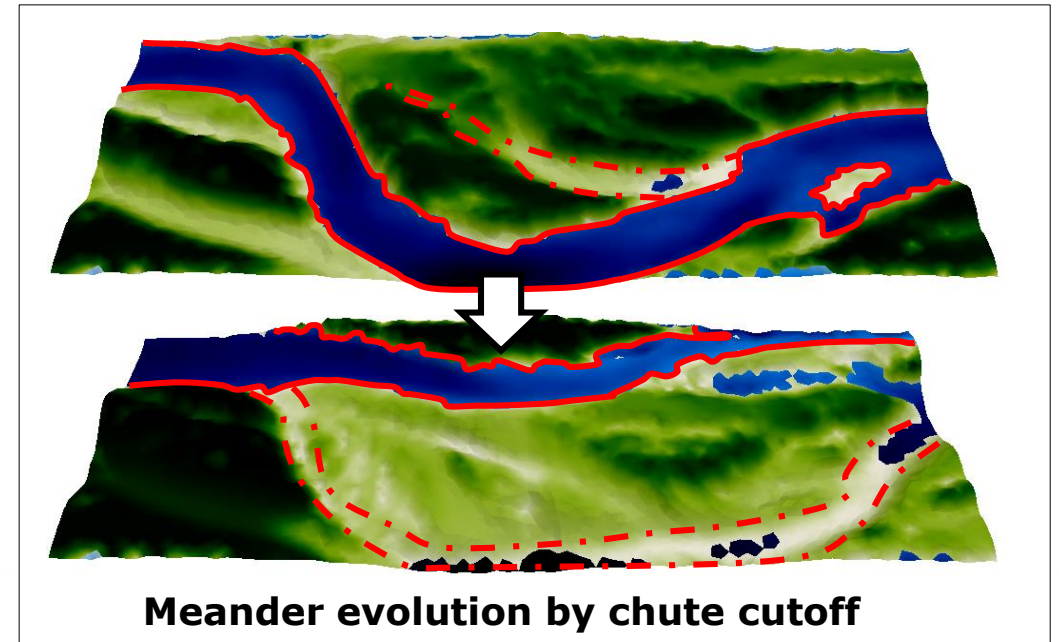
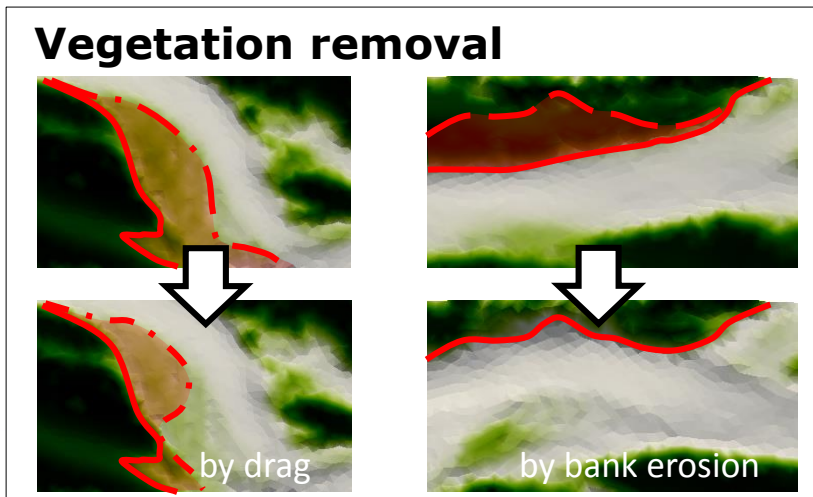
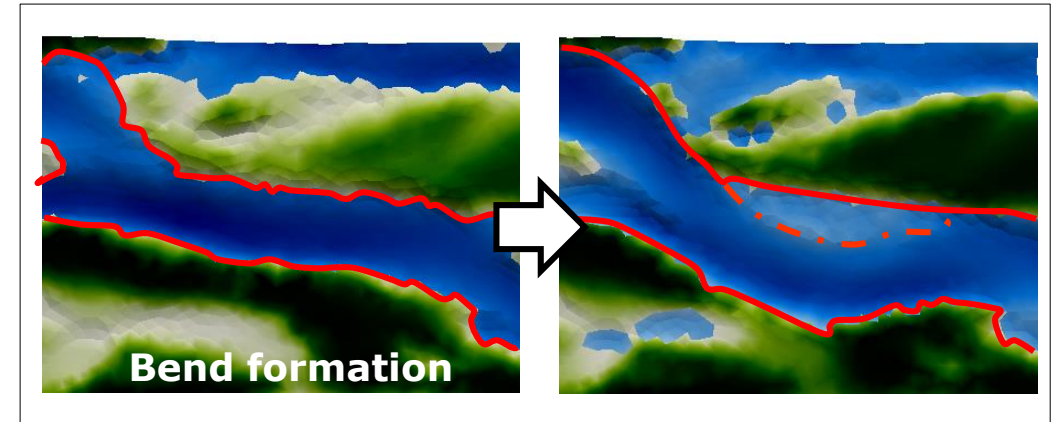
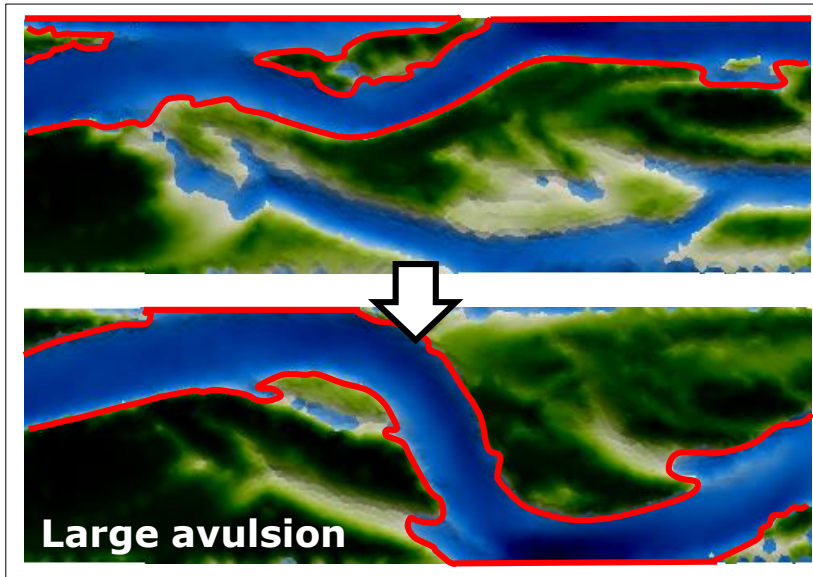


Time: 0d 0h 10m



# 2-D Numerical modelling

What processes can we simulate?



Limitations – theoretical channel, all vegetation cover is the same



# 2-D Numerical modelling

## Next Steps

- Gather data on rates of growth and thresholds of removal for a range of braided river vegetation/weeds  
e.g. Willow AND Russell lupin, tree lupin, gorse, broom, false tamarisk...
- Develop a 2D morphological model on a real system  
i.e. further develop GIAMT2D\_veg
- Model the feedbacks between vegetation and geomorphology and assess the implications of:
  - changes in flow regime
  - changes in mix of species present
  - frequency/location of vegetation clearance  
(i.e what is optimal?)





# Summary

- Braided rivers are an arena where woody weeds and floods fight it out
- Naturally-braided rivers flood frequently enough to contain woody vegetation by 'rapid' bed turnover
- Schemes/situations that reduce average flood frequency (and intermittency) give vegetation greater advantage
- 2D numerical modeling of braided rivers is getting very sophisticated
- These models help us assess the feedbacks between vegetation and geomorphology and predict the implications of changes in flow regime

